

Profile Profile

Creativity, vision, and collaboration are essential to my process and inspire me to seek out opportunities among like minded organizations. I spent my first three years of post secondary education studying Fine Arts. Afterwards I moved into the integration of design and aesthetic into technological systems such as games, websites, and other forms of interactive media. My extensive studies and extracurricular activities have prepared me for fulfilling career's and experiences.

Skills Skills

Programming

Actionscript 3.0

Javascript

Java

Processing

PHP

Software

Flash

Illustrator

Photoshop

Maya

Formal

3D Modeling

Painting/Drawing

Graphic Design

OOP

Projects Projects

Chrysalis

Interaction Design

Actionscript 3.0

Concept Development

A web based game developed during a self directed study at Grande Prairie Regional College. The project demonstrated my devotion to interactive media and advanced knowledge of Actionscript.

CRI

Print Media

Interface design

Collaboration

During my contract at The Centre for Research and Innovation I produced several forms of print media and a redesign of their web site. I also developed interactive software that was used to communicate their company structure and collaborations.

Side Scroller

OOP implementation

Collaboration

Design

Side Scroller represents my first venture into collaborative game development. A simple concept for an action game complimented by a sound engineer, game designer, and myself contributing the code and art direction.

Education

Education

Bachelor of Arts in Informatics from Simon Fraser University.
(10-present)

I currently study at The School of Interactive Arts and Technologies. Classes in Spatial Design, Interactive Arts, and Technological Systems will prepare me for a career in designing powerful and innovative new technologies and interfaces.

Diploma in Digital Design from Grande Prairie Regional College.
(10)

I spent three years in studies such as advanced photo manipulation, Data Structures, and Multidisciplinary Design practices. My studies thrived in the receptive and community driven production and studio design studio environment.

Diploma in Studio Practice from Grande Prairie Regional College.
(10)

Obtained alongside my design diploma, my studio practice produced a strong fine art portfolio. Classes in drawing, painting, and sculpture gave me a significant edge in conceptual and compositional skills throughout my future projects.

Awards

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Provincial Skills (04-06)
Two first place medals at the Canadian Provincial Skills competitions in 2D computer animation.

National Skills (05)
A third place medal in the Halifax Canadian National Skills competition in 2D computer animation.

Lionel Allinghan Award (10)
Awards students' professionalism and achievement.

CRI Certificate (10)
Certificate of appreciation from the CRI for the innovative redesign of their site.

Q99 Radio Award (09)
Competitive Fine Art award based on portfolio performance.

L. McIntosh Memorial Award(09)
Competitive Fine Art award based on portfolio performance.

Beyond my resume I am an active and sociable individual who values his work and relationships. Whether I am playing soccer, squash or working on a project, I can guarantee my full attention and dedication to the task at hand. Thank you for your time and I appreciate your consideration.